

Riverstone Schofields Junior Soccer Football Club



Policy	Player Registration
Effective Date	01 January 2020

There are a few individuals who have taken advantage of the generosity of the club in allowing players to pay their registration fees off over time. These players have failed to pay the balance of their fees or have required constant follow up from committee members to make good on their obligations to pay their registration fees.

The club has once again found itself out of pocket as a result of these individuals and consequently the following player registration policy will now be enforced.

- Players will still be provided with the option to pay their registration fees in instalments (see below)
- Players will **NOT** be registered with the Blacktown & District Soccer Football Association until the club receives the full registration fee
- Players will **NOT** be issued with a player registration card until they are registered with the Blacktown & District Soccer Football Association and will not be able to participate in any games (including trial games) until they receive their player registration card

Players should be aware that there may be a delay between when their registration fees are paid and when the player registration card is issued and as such they should allow sufficient time for the player registration card to be issued prior to wanting to commence playing

Paying By Instalments

- Players wishing to pay their registration fees by instalment will be advised of the latest due date that they must have their registration fees paid in full so that a player registration card can be issued and they can participate in the first game of the season
- Players wishing to pay their registration fees by instalment will be provided with a copy of this policy and will be required to sign a declaration (guardian to sign where player is under 18 years of age), stating that they understand the club's player registration policy and acknowledge that their registration will not be processed until the registration fees are paid in full
- Players who are unable to pay their registration fees in full by the commencement of the season may request an extension of time to pay the outstanding balance and have their registration processed. Requests must be made in writing and must be submitted to a committee meeting for approval.

Approval will only be given in extreme circumstances and where the unpaid registration fee is equal to 25% or less than their total registration fee. Approval will require the unanimous consent of the committee.

Should approval be granted the player (or their guardian) shall be required to commit to an instalment plan detailing the dates and amounts of each instalment. Failure to adhere to this instalment plan will result in the player's registration card being withdrawn and the player will not be entitled to participate in any further matches until their registration fees are paid in full

The decision of the committee is final and no further consideration will be granted

- Players will be issued with receipts for each instalment made and upon request will be provided with a statement showing the outstanding balance
- Players who have not paid their registration fees in full shall not be entitled to receive any awards, trophies or any other benefit from the club

Refunds

Refund requests must be made to the Club Registrar in writing by post or emailing registrar@rsjsc.com.au.

Time of Request for Refund	Refund Amount
Prior to commencement of the season	Registration fees paid less \$30 administration fee
After the first round of the season	NO REFUND unless transferring to another BDSFA Club *
after 30 June 2020	NO REFUND

*As per the BDSFA Refund Policy if a player transfers to another BDSFA Club after round 1, only the BDSFA component of registration will be refunded. No registrations are accepted after 30 June 2020.

- All refunds/transfers are at the discretion of the Club Executive Committee. The committee's decision is final
- and no correspondence will be entered into regarding this matter.